

Amendments to the Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. **(Original)** A computer apparatus for implementing a workflow, the workflow being defined by a sequence of activity nodes that include a plurality of interactive nodes, the computer apparatus comprising a processor for arranging and initiating the execution of the activity nodes in accordance with the defined sequence, wherein each interactive node is arranged to allow an agent to input data for use in the execution of an activity node, the processor being arranged to analyse the user data to determine the interactive node in the sequence of activity nodes to which the data is associated.
2. **(Currently amended)** A computer apparatus according to claim 1, wherein the processor ~~is being~~ arranged, in response to the ~~analysis~~ analyse, to initiate execution of the associated interactive node such that if the user data is associated with an interactive node that has been executed the interactive node is re-executed.
3. **(Original)** A computer apparatus according to claim 2, wherein the processor is arranged to compensate executed activity nodes that follow in the defined sequence from the re-executed interactive node.
4. **(Original)** A computer system comprising a computer apparatus according to claim 1 coupled, via a network, to a second computer apparatus, the second computer apparatus having a user interface to allow a user to input data for an interactive node.
5. **(Original)** A computer system according to claim 4, wherein the network is the internet.
6. **(Original)** A computer system according to claim 5, wherein the user interface is an internet application allowing sequential movement between web pages.

7. **(Original)** A method for implementing a workflow, the workflow being defined by a sequence of activity nodes that include a plurality of interactive nodes, the method comprising arranging and initiating the execution of the activity nodes in accordance with the defined sequence, wherein each interactive node is arranged to allow a user to input data for use in the execution of an activity node, and arranging to analyse the user data to determine the interactive node in the sequence of activity nodes to which the data is associated.

8. **(Currently amended)** A method according to claim 7, further comprising initiating, in response to the analysis ~~analyse~~, the execution of the associated interactive node such that if the user data is associated with an interactive node that has been executed the interactive node is re-executed.

9. **(Original)** A method according to claim 8, further comprising compensating executed activity nodes that follow in the defined sequence from the re-executed interactive node.